Zone System Wheel

Reminds you where you put those zone values and simplifies calculations.

Scales are in standard shutter speeds, f-stops and EVs.

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ZONES

0. total black, filmbase+fog
I. nearly full black, slight tonality, no texture
II. first suggestion of texture, very dark details in shadows
III. distinct texture, average dark materials
IV. skin in shadow, dark foliage, dark stone, landscape shadow
V. middle gray, clear sky, dark skin, wood
VI. pale skin, snow and sand in shadow, clear sky
VII. white with texture, very light skin
VIII. very white, light delicate texture, highlights on skin, textured snow
IX. nearly pure white without texture
X. pure white, glares or light sources

Write useful notes on the back (description of zones, filters factor etc)

Print and cut out the shapes, then glue over cardboard and trim. Laminate with clear tape.

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